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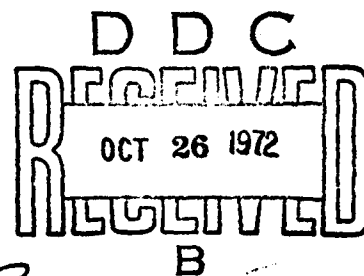
MEMORANDUM REPORT NO. 2215

A COMPUTER PROGRAM TO CALCULATE THE PHYSICAL PROPERTIES
OF A SYSTEM OF COAXIAL BODIES OF REVOLUTION

by

G. P. Neitzel

August 1972



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A COMPUTER PROGRAM TO CALCULATE THE PHYSICAL PROPERTIES
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Exterior Ballistics Laboratory

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BALLISTIC RESEARCH LABORATORIES

MEMORANDUM REPORT NO. 2215

GPNeitzel/mjm
Aberdeen Proving Ground, MD
August 1972

A COMPUTER PROGRAM TO CALCULATE THE PHYSICAL PROPERTIES
OF A SYSTEM OF COAXIAL BODIES OF REVOLUTION

ABSTRACT

A computer program to calculate the mass, center of gravity location, and moments of inertia of a system of coaxial bodies of revolution is presented. The derivation of equations used by the program, instructions for setting up inputs, and a sample case are also given.

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LIST OF SYMBOLS

a_0, a_1	y-intercept and slope of a straight line, respectively
I_{cg}	transverse moment of inertia about the center of gravity
I_x, I_y, I_z	moments of inertia about the x, y, and z axes
m	mass
r, θ	polar coordinates used in transformation of y-z plane
R	radius of a circular arc
x, y, z	right-handed, orthogonal coordinate system
x_{cg}	center of gravity position along x-axis
x_o, x_f	lower and upper bounds, respectively, of surface along x-axis
ρ	density
Subscripts	
c	coordinates of center of circular arc
i	value for segment of body
t	total value for body
u, l	upper and lower surfaces, respectively

I. INTRODUCTION

When designing a projectile, one must consider not only the exterior configuration of the body, but its physical properties as well, since these will directly influence the flight behavior of the shell. By physical properties we mean mass, center of gravity location and the axial and transverse moments of inertia. It is possible to compute these properties manually, but this task for a relatively complex projectile is a very tedious one. The program described in this report (coded by D. Solmon) enables the designer to obtain accurate values for the physical characteristics of his designs with minimum effort.

Minimization of user effort necessarily implies some constraints. However, the constraints to be applied must not seriously degrade the ability of the program to handle complex bodies. With this in mind, one major assumption was made in designing this program; namely, that objects to be considered by this program will consist of coaxial bodies of revolution only. More generalized programs are available which handle the asymmetric case, but which also require more work on the part of the user^{1*}.

This report presents the derivation of the equations used by the program and instructions for setting up the inputs. A sample case is included for illustrative purposes. A complete listing of the program with all subroutines may be found in the Appendix.

II. DERIVATION OF EQUATIONS

Consider an axisymmetric shell of uniform density (Figure 1) having the x-axis as its axis of symmetry. The shell is bounded radially by r_ℓ and r_u (where r_ℓ and r_u are functions of x and $r_\ell \equiv y_\ell$ and $r_u \equiv y_u$ in the x-y plane) and in the x-direction by x_o and x_f (where x_o is not necessarily located at the origin as shown in Figure 1).

¹References are listed on page 21.

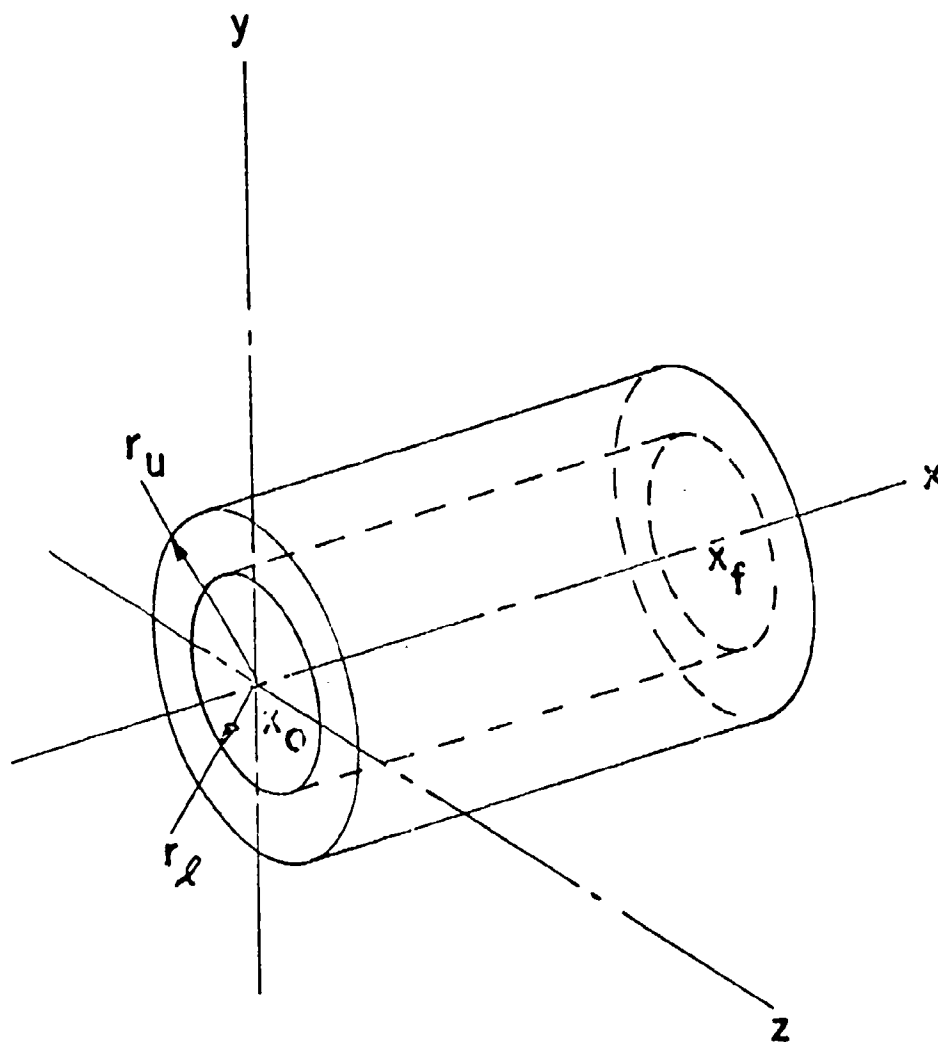


Figure 1. Coordinate System with Body Along x -Axis

A. Mass and Center of Gravity Location

In general, we know that for uniform density²

$$m = \int dm = \rho \int \int \int dx dy dz.$$

Transforming the y-z plane to polar coordinates and setting the limits of integration, we get

$$dy dz = r dr d\theta,$$

$$m = \rho \int_{x_0}^{x_f} \int_0^{2\pi} \int_{y_l}^{y_u} r dr d\theta dx,$$

which reduces to

$$m = \pi \rho \int_{x_0}^{x_f} (y_u^2 - y_l^2) dx.$$

We also know that

$$x_{cg} = \frac{\int x dm}{\int dm},$$

therefore,

$$x_{cg} = \frac{\int_{x_0}^{x_f} (y_u^2 - y_l^2) x dx}{\int_{x_0}^{x_f} (y_u^2 - y_l^2) dx}$$

To calculate the total mass and center of gravity location for a composite body, we first calculate the mass and center of gravity location for each section (m_i , x_{cg_i}) and use the following relations:

$$m_t = \sum_i m_i$$

$$x_{cg_t} = \frac{\sum_i m_i x_{cg_i}}{m_t}$$

B. Moments of Inertia

The principal moments of inertia can be defined by²

$$I_x = \rho \int \int \int (y^2 + z^2) dx dy dz,$$

$$I_y = \rho \int \int \int (x^2 + z^2) dx dy dz,$$

$$I_z = \rho \int \int \int (x^2 + y^2) dx dy dz,$$

where I_x , I_y , and I_z are the moments of inertia about the x, y, and z axes respectively. For an axisymmetric body whose axis of symmetry is the x-axis,

$$I_y = I_z.$$

1. Axial Moment of Inertia.

$$I_x = \rho \int \int \int (y^2 + z^2) dx dy dz.$$

Transforming to polar coordinates and setting limits of integration,

$$I_x = \rho \int_{x_0}^{x_f} \int_0^{2\pi} \int_{y_0}^{y_u} r^3 dr d\theta dx$$

therefore,
$$I_x = \frac{\pi \rho}{2} \int_{x_0}^{x_f} (y_u^4 - y_0^4) dx.$$

For a composite body,

$$I_{x_t} = \sum_i I_{x_i}.$$

2. Transverse Moment of Inertia.

$$I_y = I_z,$$

therefore,

$$2 I_y = I_y + I_z = \rho \int \int \int (2x^2 + y^2 + z^2) dx dy dz.$$

$$\begin{aligned} I_y &= \rho \int \int \int x^2 dx dy dz + \frac{\rho}{2} \int \int \int (y^2 + z^2) dx dy dz \\ &= \rho \int \int \int x^2 dx dy dz + \frac{1}{2} I_x. \end{aligned}$$

Transforming to polar coordinates and setting limits of integration,

$$I_y = \frac{1}{2} I_x + \rho \int_{x_0}^{x_f} \int_0^{2\pi} \int_{y_l}^{y_u} x^2 r dr d\theta dx,$$

therefore,
$$I_y = \frac{1}{2} I_x + \pi \rho \int_{x_0}^{x_f} (y_u^2 - y_l^2) x^2 dx.$$

For a composite body, the total moment of inertia about the y (or z) axis is given by

$$I_{y_t} = \sum_i I_{y_i}.$$

To get the total transverse moment of inertia about the center of gravity, we use

$$I_{cg_t} = I_{y_t} - m_t x_{cg_t}^2.$$

III. USE OF THE PROGRAM

As previously stated, this program assumes a system of coaxial bodies of revolution. If the x-axis is chosen as the axis of symmetry, then the surfaces of the body may be generated by rotating $y = f(x)$ about the x-axis. The origin is usually taken (a) at the nose, with the positive x-axis pointing rearward or (b) at the base, with the positive x-axis pointing forward. The center of gravity is computed from the chosen origin. As presently constructed, the program will handle two types of functions; circular arcs and straight lines. Circular arcs are of the form

$$y = y_c \pm \sqrt{R^2 - (x - x_c)^2},$$

where (x_c, y_c) is the location of the center, and R is the radius. Some care must be taken to insure that the quantity under the radical sign is never negative in the applicable x-interval. (The quantity could go negative near $|x - x_c| = R$, due to round-off errors.) Taking the origin at the nose will usually circumvent this problem.

Straight lines are of the form

$$y = a_0 + a_1 x,$$

where a_0 and a_1 are the y-intercept and slope respectively. Associated with each function is an interval, (x_0, x_f) , within which it is applicable, and the density, ρ , of the area lying immediately below the function within the interval.

Each function is input on a single data card. The cards may be arranged in any order, with a blank card following the last data card of a case. Cases may be stacked. The data cards are of the following form, with data fields being ten columns. Decimal points must be punched.

A. Circular Area

<u>Card Columns</u>	<u>Content</u>
1-10	x_c
11-20	x_f
21-30	R
31-40	x_0
41-50	x_f
51-60	.
61-78	alphanumeric code for identification of output
79	blank for $y = y_c + \sqrt{\quad}$
	- for $y = y_c - \sqrt{\quad}$
80	1

B. Straight Lines

<u>Card Columns</u>	<u>Content</u>
1-10	a_0
11-20	a_1
21-30	x_0
31-40	x_f
41-50	blank
51-60	ρ
61-78	alphanumeric code for identification of output
79	blank
80	2

Care should be taken to insure that the units of measurement used for density are consistent with the units of length used on the drawing from which the functions were derived.

The program prints out the input data, for checking purposes, as well as the computed values of mass, center of gravity location, and axial and transverse moments of inertia. The units of these computed values are dependent upon the units of the input data.

IV. SAMPLE CASE

The sample case, shown in Figure 2, is the 105mm, HE, M1 artillery projectile with M73 dummy fuze. The shape is rotationally symmetric except for two fuze wrench slots on the M73 which were ignored for present purposes. The densities of the various materials which make up the round are listed in Table 1.

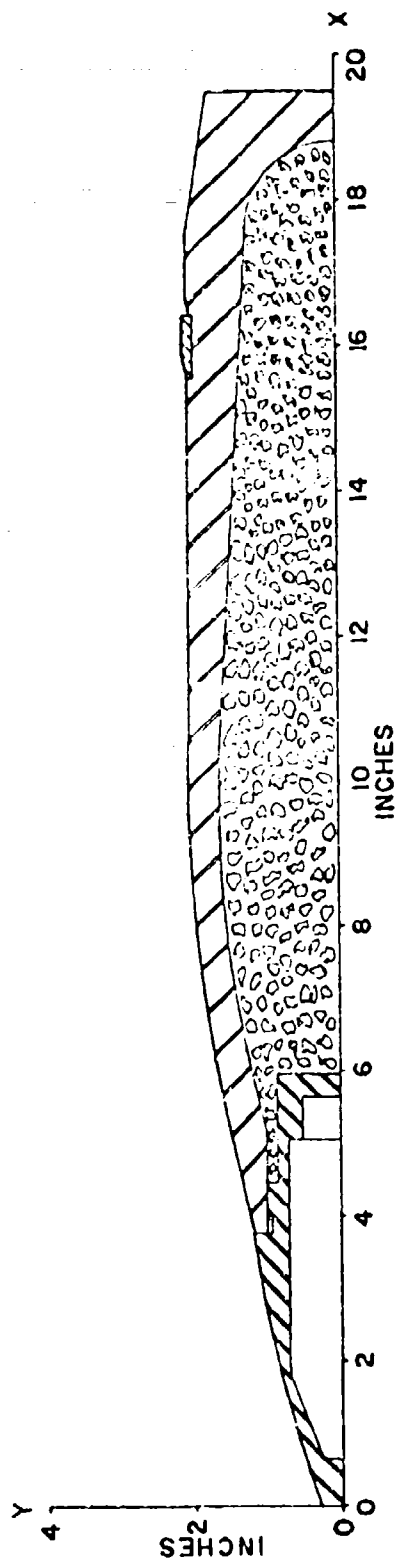


Figure 2. 105mm, HE, M1 with M73 Dummy Fuze

Table I. Densities of Materials Used for Sample Case

Section	Material	Density (lb/in ³)
Fuze	Steel	.2833
Body	Steel	.2833
Base Plate	Steel	.2833
Rotating Band	Gilding Metal	.3128
H.E. Filler	Comp B	.0549

Tabulations of input and output are shown in Tables II and III respectively. A comparison of computed values with standard values is given in Table IV. The computed values are in good agreement with the standard values with the maximum error (+2.8%) occurring in the transverse moment of inertia computation. Keep in mind, however, that these standard values are the mean values of measurements taken on a sample of production rounds whose actual shapes may vary slightly from standard. This sample case was selected to give the reader an idea of the degree of complexity which can be handled by the program. For known shapes with known densities, the computation is nearly exact (within the tolerance imposed on the integration routine).

Table 11. Inputs for Sample Case

1-10	11-20	21-30	31-40	41-50	51-60	61-70	80
7.155122	-20.578557	22.	0.	2.76	.2833	105MM M1 TEST CASE	1
.93	0.	2.76	3.96		.2833	105MM M1 TEST CASE	2
1.	0.	3.96	4.46		.2833	105MM M1 TEST CASE	2
.85	0.	4.46	5.96		.2833	105MM M1 TEST CASE	2
-.007899	.390756	.66	1.77		0.	105MM M1 TEST CASE	2
1.92	0.	.7	1.77	1.92	0.	105MM M1 TEST CASE	1
.7	0.	1.92	5.04		0.	105MM M1 TEST CASE	2
.5	0.	5.04	5.64		0.	105MM M1 TEST CASE	2
10.433179	-23.421353	25.5	3.76	9.54	.2833	105MM M1 TEST CASE	1
2.063	0.	9.54	10.54		.2833	105MM M1 TEST CASE	2
2.045	0.	10.54	15.54		.2833	105MM M1 TEST CASE	2
-1.288581	.214516	15.54	15.85		.3128	105MM M1 TEST CASE	2
2.1115	0.	15.85	16.41		.3128	105MM M1 TEST CASE	2
1.97	0.	15.54	16.41		.2833	105MM M1 TEST CASE	2
2.03	0.	16.41	16.51		.2833	105MM M1 TEST CASE	2
-3.158857	.314286	16.51	16.61		.2833	105MM M1 TEST CASE	2
2.063	0.	16.61	17.46		.2833	105MM M1 TEST CASE	2
4.708190	-.1515	17.46	19.46		.2833	105MM M1 TEST CASE	2
1.505	0.	19.46	19.49		.2833	105MM M1 TEST CASE	2
1.	0.	3.76	3.96		0.	105MM M1 TEST CASE	2
1.	0.	4.46	5.15		.0549	105MM M1 TEST CASE	2
9.525438	-13.347667	15.	5.15	9.79	.0549	105MM M1 TEST CASE	1
9.79	-16.35	15.	9.79	10.78478	.0549	105MM M1 TEST CASE	1
2.212444	-.054702	10.78478	17.62908	18.81	.0549	105MM M1 TEST CASE	2
17.56	0.	1.25	17.62908		.0549	105MM M1 TEST CASE	1
blank							

TABLE III. Output for Sample Case

A	O	A	I	V	C	Y	R	Z	D	X	F	DENSITY	COMMENTS			
0.00000	00	0.00000	00	0.71515	01	-0.20529	02	0.22000	02	0.00000	00	0.28330	00	105PP	MI	TEST CASE
0.93000	00	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.37400	01	0.28330	00	105PP	MI	TEST CASE
0.10000	01	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.39400	01	0.28330	00	105PP	MI	TEST CASE
0.85000	00	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.44600	01	0.28330	00	105PP	MI	TEST CASE
-0.78990	-02	0.39076	00	0.00000	00	0.00000	00	0.00000	00	0.46600	01	0.28330	00	105PP	MI	TEST CASE
0.00000	00	0.00000	00	0.19200	01	0.00000	00	0.70000	00	0.59600	01	0.28330	00	105PP	MI	TEST CASE
0.70000	00	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.17700	00	0.28330	00	105PP	MI	TEST CASE
0.50000	00	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.19200	01	0.28330	00	105PP	MI	TEST CASE
0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.50400	01	0.28330	00	105PP	MI	TEST CASE
0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.56400	01	0.28330	00	105PP	MI	TEST CASE
0.00000	00	0.00000	00	0.10413	02	-0.23421	02	0.25500	02	0.95400	01	0.28330	00	105PP	MI	TEST CASE
0.20000	01	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.10540	02	0.28330	00	105PP	MI	TEST CASE
0.20450	01	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.15400	02	0.28330	00	105PP	MI	TEST CASE
-0.12886	01	0.21452	00	0.00000	00	0.00000	00	0.00000	00	0.15400	02	0.28330	00	105PP	MI	TEST CASE
0.21115	01	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.15400	02	0.28330	00	105PP	MI	TEST CASE
0.19700	01	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.15400	02	0.28330	00	105PP	MI	TEST CASE
0.20300	01	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.15400	02	0.28330	00	105PP	MI	TEST CASE
-0.31589	01	0.31429	00	0.00000	00	0.00000	00	0.00000	00	0.16100	02	0.28330	00	105PP	MI	TEST CASE
0.20450	01	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.16100	02	0.28330	00	105PP	MI	TEST CASE
0.47082	01	-0.15150	00	0.00000	00	0.00000	00	0.00000	00	0.17400	02	0.28330	00	105PP	MI	TEST CASE
0.15050	01	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.19400	02	0.28330	00	105PP	MI	TEST CASE
0.10000	01	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.19400	02	0.28330	00	105PP	MI	TEST CASE
0.10200	01	0.00000	00	0.00000	00	0.00000	00	0.00000	00	0.39400	01	0.28330	00	105PP	MI	TEST CASE
0.00000	00	0.00000	00	0.51500	01	0.54900	-01	0.51500	01	0.51500	01	0.54900	-01	105PP	MI	TEST CASE
0.00000	00	0.00000	00	0.97900	01	0.97900	-01	0.97900	01	0.97900	01	0.97900	-01	105PP	MI	TEST CASE
0.00000	00	0.00000	00	0.10785	02	0.54900	-01	0.10785	02	0.10785	02	0.54900	-01	105PP	MI	TEST CASE
0.22124	01	-0.54702	-01	0.17629	02	0.54900	-01	0.17629	02	0.17629	02	0.54900	-01	105PP	MI	TEST CASE
0.00000	00	0.00000	00	0.16010	02	0.54900	-01	0.16010	02	0.16010	02	0.54900	-01	105PP	MI	TEST CASE

PASS CG AX MOM TRANS MOM CODE
 0.3308E 02 0.12291E 02 0.00453E 02 0.79218E 03 105PP MI TEST CASE

Table IV. Comparison of Standard and Computed Values for Sample Case

Quantity	Units	Stand.	Computed	Error (%)
Mass	lb	33.0	33.087	+0.3
Center of Gravity (from nose)	in	12.264	12.291	+0.2
Axial Mom.	lb-in ²	79.488	80.453	+1.2
Trans. Mom.	lb-in ²	770.803	792.18	+2.8

REFERENCES

1. E. B. Lacher, "Moments: A Computer Program to Calculate Moments and Products of Inertia of Asymmetric Shells and Other Bodies," Picatinny Arsenal Technical Report No. 4143, AD 730682, July 1971.
2. K. R. Symon, *Mechanics (second edition)*, Addison-Wesley Publishing Company, Inc., 1960.

APPENDIX

	DIMENSION ICODE(40), XC(40), YC(40), RC(40), AO(40), AI(40),	MAIN 1
1	XO(80), XF(80), RO(40), XOP(80), X(80), XT(80), FY(40), MN(40),	MAIN 2
2	NFUN(40), XL(40), XU(40)	MAIN 3
	COMMON XC, YC, RC, AO, AI, NUP, NLO, FLIP, ICODE	MAIN 4
	EXTERNAL FX	MAIN 5
	PI=3.141592654	MAIN 6
C		MAIN 7
C	INITIALIZATIONS	MAIN 8
C		MAIN 9
1	ZF=0.	MAIN 10
	XN=0.	MAIN 11
	AMI=0.	MAIN 12
	EB=0.	MAIN 13
	AO(1)=0.	MAIN 14
	AI(1)=0.	MAIN 15
	XC(1)=0.	MAIN 16
	YC(1)=0.	MAIN 17
	RC(1)=0.	MAIN 18
	RO(1)=0.	MAIN 19
	XO(1)=0.	MAIN 20
	XF(1)=0.	MAIN 21
C		MAIN 22
C	READ INPUT, REARRANGE IF NECESSARY, AND PRINT OUT.	MAIN 23
C		MAIN 24
	DO 5 I=2,100	MAIN 25
	READ (5,28) XC(I),YC(I),RC(I),XO(I),XF(I),RO(I),(ACODE(K),K=1,2),	MAIN 26R
1	ICODE(I)	MAIN 27R
	IF (ICODE(I).EQ.0) GO TO 6	MAIN 28
	AACODE=ACCODE(1)	MAIN 29
	ABCODE=ACCODE(2)	MAIN 30
	IF (ICODE(I).NE.2) GO TO 2	MAIN 31
	AO(I)=XC(I)	MAIN 32
	AI(I)=YC(I)	MAIN 33
	XF(I)=XO(I)	MAIN 34
	XO(I)=RC(I)	MAIN 35
	XC(I)=0.	MAIN 36
	YC(I)=0.	MAIN 37
	RC(I)=0.	MAIN 38
	GO TO 3	MAIN 39
2	AO(I)=0.	MAIN 40
	AI(I)=0.	MAIN 41
3	IF (I.GT.2) GO TO 4	MAIN 42
	WRITE (6,31)	MAIN 43W
4	WRITE (6,32) AO(I),AI(I),XC(I),YC(I),RC(I),XO(I),XF(I),RO(I),	MAIN 44W
1	AACODE,ABCODE	MAIN 45W
5	CONTINUE	MAIN 46
	N=20	MAIN 47
	GO TO 7	MAIN 48
6	N=I-1	MAIN 49
7	WRITE (6,29)	MAIN 50W
	LI=N	MAIN 51
	ACCODE(1)=AACODE	MAIN 52
	ACCODE(2)=ABCODE	MAIN 53
C		MAIN 54
C	DIVIDE BODY INTO REGIONS USING BREAK POINTS.	MAIN 55
C		MAIN 56
	DO 8 I=1,N	MAIN 57
	X(I)=XO(I)	MAIN 58
	J=N+I	MAIN 59
8	X(J)=XF(I)	MAIN 60

NN=2*N	MAIN 61
N=NN	MAIN 62
L=1	MAIN 63
DO 12 I=1,N	MAIN 64
FLOP=0.	MAIN 65
CALL PMIN (X,NN,XMIN,IT)	MAIN 66
XBP(L)=XMIN	MAIN 67
IF (I.EQ.1) GO TO 9	MAIN 68
IF (XBP(L).EQ.XBP(L-1)) FLOP=1.0	MAIN 69
9 J=0	MAIN 70
DO 10 K=1,NN	MAIN 71
IF (IT.EC.K) GO TO 10	MAIN 72
J=J+1	MAIN 73
X(J)=X(K)	MAIN 74
10 CONTINUE	MAIN 75
NN=NN-1	MAIN 76
IF (FLOP.EQ.1.0) GO TO 11	MAIN 77
L=L+1	MAIN 78
11 CONTINUE	MAIN 79
IF (NN.EQ.1) GO TO 13	MAIN 80
12 CONTINUE	MAIN 81
13 CONTINUE	MAIN 82
IF (X(1).EQ.XBP(L-1)) GO TO 14	MAIN 83
XBP(L)=X(1)	MAIN 84
GO TO 15	MAIN 85
14 L=L-1	MAIN 86
15 CONTINUE	MAIN 87
XO(1)=XBP(1)	MAIN 88
XF(1)=XBP(L)	MAIN 89
I=1	MAIN 90
16 II=1	MAIN 91
XT(1)=(XBP(1)+XBP(I+1))/2.	MAIN 92
K=1	MAIN 93
C	MAIN 94
C	MAIN 95
C	MAIN 96
DO 19 J=1,LI	MAIN 97
IF (XO(J).GT.XT(1).OR.XT(1).GT.XF(J)) GO TO 19	MAIN 98
IF (RC(J).EQ.0.) GO TO 17	MAIN 99
FY(K)=YC(J)+SQRT(RC(J)**2-(XT(1)-XC(J))**2)+AC(J)+A1(J)*XT(1)	MAIN100
IF (ICODE(J).NE.-1) GO TO 18	MAIN101
FY(K)=YC(J)-SQRT(RC(J)**2-(XT(1)-XC(J))**2)+AO(J)+A1(J)*XO(1)	MAIN102
GO TO 18	MAIN103
17 FY(K)=AO(J)+A1(J)*XT(1)	MAIN104
18 CONTINUE	MAIN105
PN(K)=J	MAIN106
K=K+1	MAIN107
19 CONTINUE	MAIN108
K=K-1	MAIN109
JJ=1	MAIN110
20 CONTINUE	MAIN111
IF (K.EQ.2) GO TO 22	MAIN112
CALL PMAX (FY,K,XMAX,IT)	MAIN113
NFUN(JJ)=N(IT)	MAIN114
ICODE(JJ)=ICODE(IT)	MAIN115
J=0	MAIN116
DO 21 IX=1,K	MAIN117
IF (IT.EQ.IX) GO TO 21	MAIN118
J=J+1	MAIN119
ICODE(J)=ICODE(IX)	MAIN120

	FY(J)=FY(IX)	MAIN121
	MY(J)=MY(IX)	MAIN122
21	CONTINUE	MAIN123
	JJ=JJ+1	MAIN124
	K=K-1	MAIN125
	GO TO 20	MAIN126
22	CONTINUE	MAIN127
	IF (FY(1).GT.FY(2)) GO TO 23	MAIN128
	NFUN(JJ)=MN(2)	MAIN129
	ICODE(JJ)=ICODE(2)	MAIN130
	NFUN(JJ+1)=MN(1)	MAIN131
	ICODE(JJ+1)=ICODE(1)	MAIN132
	GO TO 24	MAIN133
23	NFUN(JJ)=MN(1)	MAIN134
	ICODE(JJ)=ICODE(1)	MAIN 35
	NFUN(JJ+1)=MN(2)	MAIN136
	ICODE(JJ+1)=ICODE(2)	MAIN137
24	CONTINUE	MAIN138
25	NUP=NFUN(1)	MAIN139
	NLO=NFUN(1+1)	MAIN140
	XL(1)=XRP(1)	MAIN141
	XU(1)=XRP(1+1)	MAIN142
	FLIP=0.	MAIN143
C		MAIN144
C	INTEGRATE BODY SECTION TO FIND MASS, AND ACCUMULATE.	MAIN145
C		MAIN146
	CALL RMBGIN (FX,F1,XL(1),XU(1),10.**(-6),0.)	MAIN147
	FLIP=1.0	MAIN148
	XM=XM+PI*RO(NUP)*F1	MAIN149
C		MAIN150
C	INTEGRATE BODY SECTION TO FIND C.G. LOCATION.	MAIN151
C		MAIN152
	CALL RMBGIN (FX,F1,XL(1),XU(1),10.**(-6),0.)	MAIN153
	FLIP=2.0	MAIN154
	XCG=FF1/F1	MAIN155
C		MAIN156
C	INTEGRATE BODY SECTION TO FIND AXIAL MOMENT, AND ACCUMULATE.	MAIN157
C		MAIN158
	CALL RMBGIN (FX,G1,XL(1),XU(1),10.**(-6),0.)	MAIN159
	FLIP=3.0	MAIN160
	AMI=AMI+0.5*PI*RO(NUP)*G1	MAIN161
C		MAIN162
C	INTEGRATE BODY SECTION TO FIND TRANSVERSE MOMENT, AND ACCUMULATE.	MAIN163
C		MAIN164
	CALL RMBGIN (FX,G1,XL(1),XU(1),10.**(-6),0.)	MAIN165
	ZF=ZF+F1*XCG*PI*RO(NUP)	MAIN166
	BF=BF+PI*RO(NUP)*(0.25*G1*G1)	MAIN167
	IF (11.EQ.1) GO TO 26	MAIN168
	11=11+1	MAIN169
	GO TO 25	MAIN170
26	1=1+1	MAIN171
	IF (1.EQ.1) GO TO 27	MAIN172
	GO TO 16	MAIN173
C		MAIN174
C	CALCULATE C.G. LOCATION AND TOTAL TRANSVERSE MOMENT.	MAIN175
C		MAIN176
27	CGPGJ=ZF/XM	MAIN177
	B=BS+XM*(CGPGJ**2)	MAIN178
C		MAIN179
C	PRINT OUT RESULTS, AND RETURN FOR A NEW CASE.	MAIN180

C	WRITE (6,30) XM,CGPROJ,AMI,B,(ACODE(I),I=1,2)	MAIN181
	GO TO 1	MAIN182W
C		MAIN183
		MAIN184
28	FORMAT (6F10.6,2A9,12)	MAIN185
29	FORMAT (/5X,5H MASS,12X,2HCG,9X,6HAX MOM,7X,9HTRANS MOM,11X,4HCODE	MAIN186
	1/)	MAIN187
30	FORMAT (4(2X,E12.5),3X,2A9)	MAIN188
31	FORMAT (////7X,1HA,12X,1HA,12X,1HX,12X,1HY,12X,1HR,12X,1HX,12X,1HX	MAIN189
	1,9X,7HDENSITY,10X,8HCOMMENTS/8X,1HC,12X,1HI,12X,1HC,12X,1HC,25X,1H	MAIN190
	20,12X,1HF/)	MAIN191
32	FORMAT (1H .8E13.5,3X,2A9)	MAIN192
	END	MAIN193-
	FUNCTION FX (X)	* 193* 1
	DIMENSION XC(40), YC(40), RC(40), AO(40), AI(40), XXC(40),	FX 2
1	ICODE(40)	FX 3
	COMMON XC, YC, RC, AO, AI, NUP, NLO, FLIP, ICODE	FX 4
	XXC(NUP)=X-XC(NUP)	FX 5
	IF (RC(NUP).EQ.0.) XXC(NUP)=0.	FX 6
	XXC(NLO)=X-XC(NLO)	FX 7
	IF (RC(NLO).EQ.0.) XXC(NLO)=0.	FX 8
	IF (ICODE(NUP).EQ.-1) GO TO 1	FX 9
	YU=(YC(NUP)+(RC(NUP)**2-XXC(NUP)**2)**0.5+AO(NUP)+AI(NUP)*X)**2	FX 10
	GO TO 2	FX 11
1	YU=(YC(NUP)-(RC(NUP)**2-XXC(NUP)**2)**0.5+AO(NUP)+AI(NUP)*X)**2	FX 12
2	CONTINUE	FX 13
	IF (ICODE(NLO).EQ.-1) GO TO 3	FX 14
	YL=(YC(NLO)+(RC(NLO)**2-XXC(NLO)**2)**0.5+AO(NLO)+AI(NLO)*X)**2	FX 15
	GO TO 4	FX 16
3	YL=(YC(NLO)-(RC(NLO)**2-XXC(NLO)**2)**0.5+AO(NLO)+AI(NLO)*X)**2	FX 17
4	CONTINUE	FX 18
	FX=YU-YL	FX 19
	IF (FLIP.EQ.0.) RETURN	FX 20
	IF (FLIP-2.) 5,6,7	FX 21
5	FX=X*FX	FX 22
	RETURN	FX 23
6	FX=YU**2-YL**2	FX 24
	RETURN	FX 25
7	FX=FX*(X**2)	FX 26
	RETURN	FX 27
	END	FX 28-
	SUBROUTINE RMBGIN (FX,FI,LL,UL,TOL,PC)	* 221* 2
	REAL LL	RMBGN 2
	DIMENSION A(9), B(9)	RMBGN 3
	DO 1 I=1,9	RMBGN 4
	A(I)=0.	RMBGN 5
1	B(I)=0.	RMBGN 6
	XL=LL	RMBGN 7
	FA=FX(XL)	RMBGN 8
	F=FX(UL)	RMBGN 9
	H=UL-XL	RMBGN10
	A(1)=.5*H*(FA+F)	RMBGN11
	IP=1	RMBGN12
	IC=0	RMBGN13
	IS=1	RMBGN14
	IF (PC.EQ.0.) GO TO 2	RMBGN15
	WRITE (6,11) H,IC,(A(I),I=1,4)	RMBGN16W
2	IC=1	RMBGN17
3	H1=H	RMBGN18
	H=.5*H	RMBGN19

```

X=XL+H
SUM=0.
DO 4 I=1,IS
SUM=FX(X)+SUM
4 X=H1+X
IS=IS+IS
B(1)=.5*(A(1)+H1*SUM)
C=4.
DO 5 J=1,IP
K=J+1
B(K)=(C*B(J)-A(J))/(C-1.)
5 C=4.*C
IF (PC.EC.O.) GO TO 6
WRITE (6,11) H,IC,(B(I),I=1,9)
6 DO 7 J=1,IP
K=J+1
ABC=ABS((B(J)-B(K))/B(K))
IF (ABC-TOL.LE.O.) GO TO 10
ABC=ABS((A(K)-B(K))/B(K))
IF (ABC-TOL.LE.C.) GO TO 10
7 CONTINUE
IF (IP.EC.B) GO TO 8
IP=IP+1
8 IC=IC+1
DO 9 J=1,9
9 A(J)=B(J)
IF (IC.LE.10) GO TO 3
WRITE (6,12)
10 FI=B(K)
RETURN

```

C

```

11 FORMAT (1PE14.7,14,9E12.5)
12 FORMAT (37H RMARGIN DID NOT CONVERGE IN 10 STEPS.)
END
SUBROUTINE PMAX (X,N,XMAX,J)
DIMENSION X(500)
XMAX=X(1)
J=1
DO 2 I=2,N
IF (XMAX-X(I)) 1,2,2
1 J=I
XMAX=X(I)
2 CONTINUE
RETURN
END
SUBROUTINE PMIN (X,N,XMIN,J)
DIMENSION X(500)
J=1
XMIN=X(1)
DO 2 I=2,N
IF (XMIN-X(I)) 2,2,1
1 J=I
XMIN=X(I)
2 CONTINUE
RETURN
END

```

C

* DATA

```

RM8GN20
RM8GN21
RM8GN22
RM8GN23
RM8GN24
RM8GN25
RM8GN26
RM8GN27
RM8GN28
RM8GN29
RM8GN30
RM8GN31
RM8GN32
RM8GN33
RM8GN34
RM8GN35
RM8GN36
RM8GN37
RM8GN38
RM8GN39
RM8GN40
RM8GN41
RM8GN42
RM8GN43
RM8GN44
RM8GN45
RM8GN46
RM8GN47
RM8GN48
RM8GN49
RM8GN50
RM8GN51
RM8GN52
RM8GN53-
* 274* 3
PMAX 2
PMAX 3
PMAX 4
PMAX 5
PMAX 6
PMAX 7
PMAX 8
PMAX 9
PMAX 10
PMAX 11-
* 285* 4
PMIN 2
PMIN 3
PMIN 4
PMIN 5
PMIN 6
PMIN 7
PMIN 8
PMIN 9
PMIN 10
PMIN 11-
END

```

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